

# “Bring Me” Games with the Decimal System Cards

Directions: “Bring Me” games are a great way to help children practice forming numbers with the decimal system cards. Have your child lay out all of their decimal system cards, including the units, tens, hundreds, and thousands. The first row should be placed as follows:



As your child to “bring me” the following:

- **1 category at a time:** For example, ask for “three units” Repeat until the child can bring cards from one category without needing help.



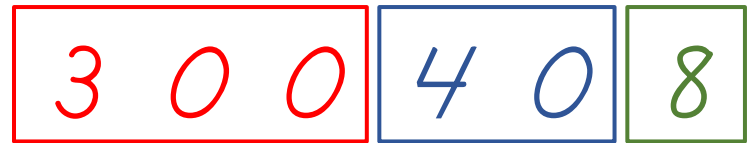
or “seven tens.”



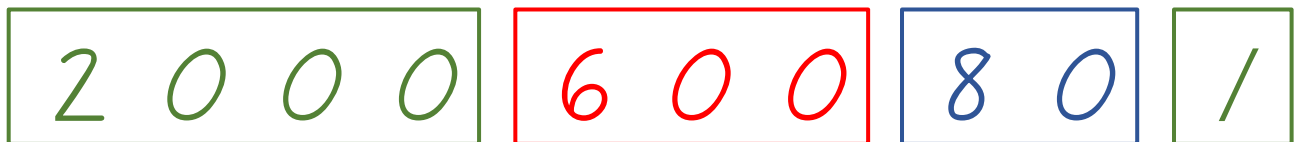
- **2 categories at a time:** For example, ask for “six tens and 4 units.” or “five hundreds and three tens.” Repeat until the child can easily gather these numbers.



- **3 categories at a time:** For example, ask for “three hundreds, four tens, and eight units” or “two thousands, eight hundreds, and nine tens.” Repeat until this feels easy for the child.



- **4 categories at a time.** For example, ask for “two thousands, six hundreds, eight tens, and one unit.” If the child forgets one number, repeat the entire number. Avoid just sharing the “tens” or the “hundreds.”



## A few pointers:

- At this stage, we ask for the numbers by category. We will learn how to read the numbers as a composite number (two thousand, six hundred, eighty-one) over time.
- This game can be played over multiple days. Try one category at a time on one day and two categories on a different day.
- For an added challenge, have the child lay the cards by category, but in random order: (1000, 3000, 2000, 9000, 8000, 4000, 5000, 7000, 6000)

**The Full Decimal Card Layout:**

1 0 0 0	1 0 0	1 0	1
2 0 0 0	2 0 0	2 0	2
3 0 0 0	3 0 0	3 0	3
4 0 0 0	4 0 0	4 0	4
5 0 0 0	5 0 0	5 0	5
6 0 0 0	6 0 0	6 0	6
7 0 0 0	7 0 0	7 0	7
8 0 0 0	8 0 0	8 0	8
9 0 0 0	9 0 0	9 0	9